

Student A



<p>1</p>  <p><input type="checkbox"/></p>	<p>2</p>  <p><input type="checkbox"/></p>	<p>3</p>  <p><input type="checkbox"/></p>
<p>4</p>  <p><input type="checkbox"/></p>	<p>5</p>  <p><input type="checkbox"/></p>	<p>6</p>  <p><input type="checkbox"/></p>
<p>7</p>  <p><input type="checkbox"/></p>	<p>8</p>  <p><input type="checkbox"/></p>	<p>9</p>  <p><input type="checkbox"/></p>

How to Play:

Students A and B: Keep your pictures secret.
 Take turns to describe your pictures.
 If the pictures are the same, put a check (✓) in the box.
 If not, put a cross (✗).
 Compare your pictures.

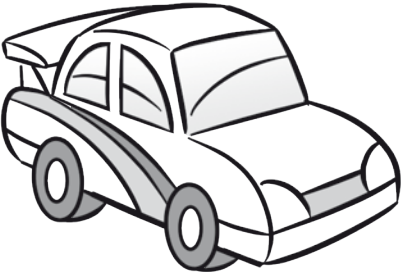

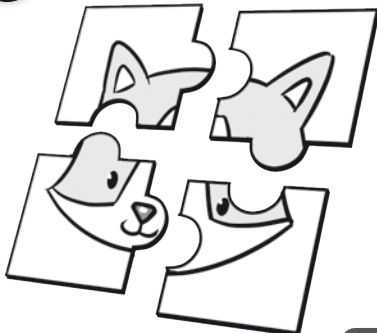
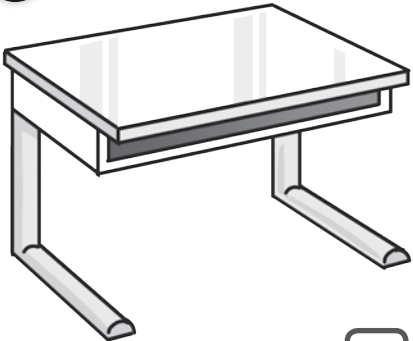
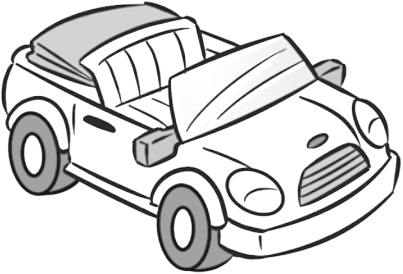
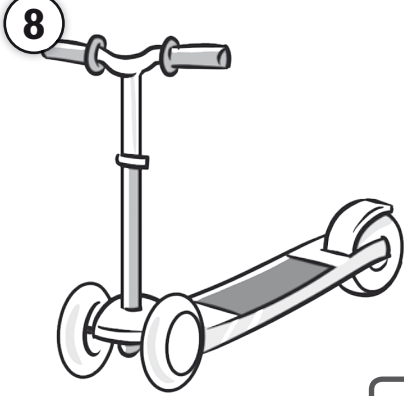

Example:

Student A: *Number one. I have a ball.*
 Student B: *I don't have a ball. I have a computer.*



Student B



<p>1</p>  <input type="checkbox"/>	<p>2</p>  <input type="checkbox"/>	<p>3</p>  <input type="checkbox"/>
<p>4</p>  <input type="checkbox"/>	<p>5</p>  <input type="checkbox"/>	<p>6</p>  <input type="checkbox"/>
<p>7</p>  <input type="checkbox"/>	<p>8</p>  <input type="checkbox"/>	<p>9</p>  <input type="checkbox"/>

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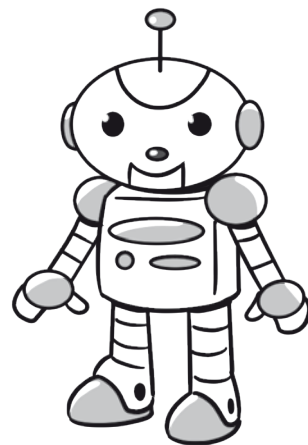
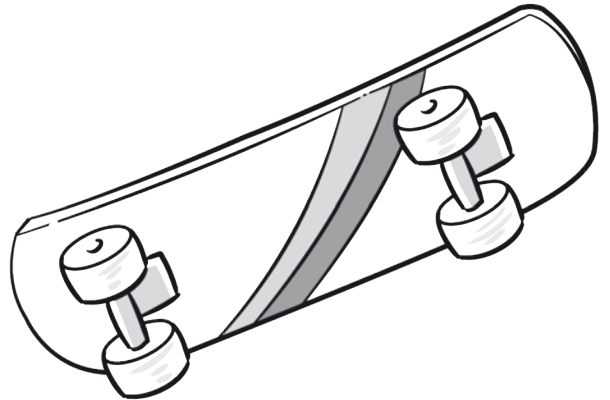
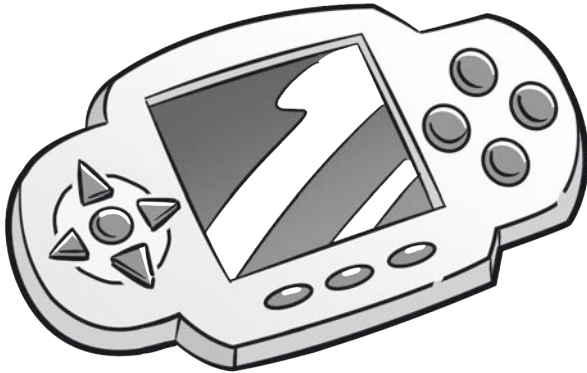
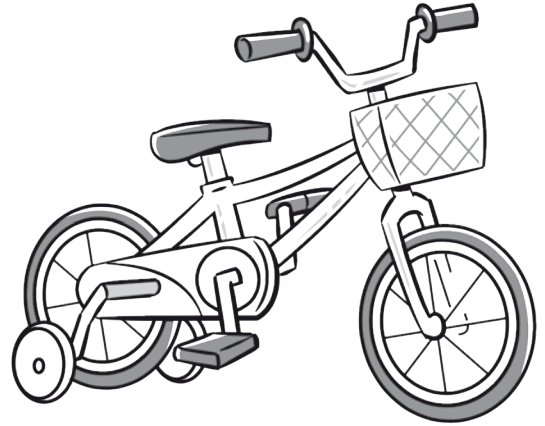
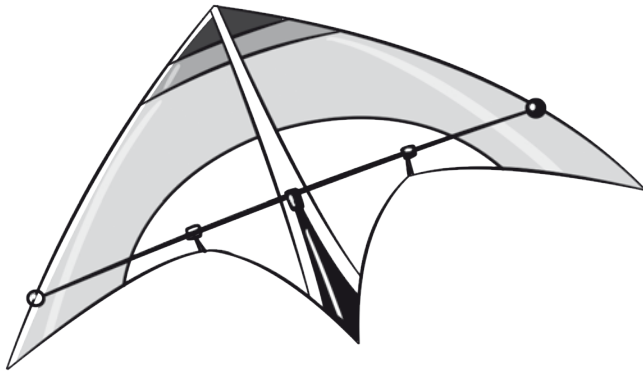
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Student A

Student B



How to Play:

Students A and B: Find another pair. Shuffle all cards into one pack. Give six cards to each player.

Don't show your cards.

Student A: Find someone with the same card. Ask a question. If it's the same, keep the pair.

Take turns to ask a question. The winner has the most cards.

Example:

Student A: *Do you have a skateboard?*

Student B: *Yes, I do.*



