Lesson 1: Fluency

UNIT 1

Before listening

1 Lesson 1 warm-up. 🔶

- 2 Show poster 1. Read the title. Ask questions.
- 3 Show flashcards 11–15 and name new objects. Children find on poster.
- 4 🐚 Show and name new objects. Class repeats.

Shared listening

- 1 Play FC track 2. Point to the pictures. Point to the characters in the main picture when they speak.
- 2 Ask questions about the story.
- **3** Ask questions about the characters and pictures.
- 4 🕡 Play FC track 2 and point again.

Dialogue practice

- 1 Name objects. Children point in books. Point on poster for children to check.
- 2 In Show flashcards 11–15. Children name objects.
- 3 C In Children close books. Play FC track 3 and show character flashcards 1–5. Class repeats lines in pauses.
- 4 💵 Groups say lines by character.

5 💵 Individuals act dialogue.

6 🕡 Play FC track 2 again. Children follow text.

After listening

- 1 Children suggest reasons for Princess Starlight's message.
- 2 Children write their suggestions. 📕



1 This is Tex

Miss Plum opened the classroom

This is Tex





Wow! It's huge! Look at all these lights! Look at all these buttons and dials! Look at all these buttons and dials! Look at the handle and the switches They are the controls. Don't touch them! What's this, Miss Plum? This is the computer.

Outside the time machine looked very small. Inside it was very big!

Welcome to Tex!

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Look! There's a message on the screen. What does it say? It says: 'Help! Help!' 'I am Princess Starlight from planet Smilo 'Please, please, help me!' Come on, children. Take your seats! We're going to planet Smilo! Now?





Lesson aim Fluency

Lesson targets Children:

Before listening

- listen for pronunciation and intonation
- repeat dialogue accurately
- act out dialogue with expression
- discuss and write reasons for Princess Starlight's message.

1 Warm-up: Sing a favourite song in

English that the children all know.

2 Ask Who can you see in the pictures?

What is Miss Plum pointing to?

What do you think it is?

Shared listening

What does Tex do?

What does she say?

Who does Tex belong to?

Where are the children going now?

What is on the screen?

2 Ask What is Tex?

Who sent it?

Key language (words) button, dial, handle, machine, screen, switch (structures) It was ..., They were ..., He jumped. She looked. They walked.

Language for understanding *strange*, *explorer*, *trip* (n.), *controls*

Materials Poster 1, Fluency Book pp8–9, FC tracks 2–3, character flashcards 1–5, object flashcards 11–15

Preparation Listen to the cassette/CD before the lesson.

3 Ask Why mustn't the children touch the controls?
 Is it big or small inside Tex?

How many seats are there in Tex? Who is the small seat for?

Dialogue practice

Why does she need help? (e.g. She lost something. Something or somebody is missing. There is something bad on planet Smilo.)

Lesson 1 time division:

Afte

listening

Dialogue

practice

Warm

Shared

listening

Is there a bad person in the story? Who do you think it is? Children may suggest the Gloomdrop character from p4, or they may suggest, e.g. a monster, a giant. These ideas and similar suggestions are

Is it big or small? Are the children going inside? What is it like inside? What can you see? Sample marketing text on Macmillan Publis Acceptable.

After listening

1 Ask children the questions below. Note different suggestions on the board. Accept any sensible ideas. Help children with any irregular past tenses they may need.

Ask Why did Princess Starlight send the message?

Did the person do something bad? What?

2 Write on the board: Princess Starlight needs help because ...

In pairs or groups children work out and write two or three sentences to explain why she sent the message. Make sure pairs or groups understand that their ideas can be different to other groups' ideas.



Lesson 2: Reading

UNIT 1

Before reading

- 1 Lesson 2 warm-up. 🖊
- 2 Children open books (LB pp10–11). Ask questions. 🤚
- 3 🐚 Teach new key verbs and prepositions. 4

unit

Shared reading

- 1 🕡 Play LC A track 4. Children follow text in book.
- **2** Read sections of the text. Explain *buzz*, *whirr*, *click*. Ask questions. \checkmark
- **3** Read whole text to the class or play LC A track 4 again.

Professor Inkspot's telescope

Bang!

Billy woke up with a start. He looked at the clock. It was half past six. BANG! Billy jumped out of bed and ran to the window. Next door he could see Professor Inkspot's shed. There was a small cloud of blue smoke above the shed. Billy saw a green flashing light. Fizzzz! Pop! Bang! The light changed to red. Billy got dressed quickly and ran round to Professor Inkspot's shed.

'Are you there, Professor?' he shouted. A strange whirring sound began. A bell rang and an orange light turned to green.

'It works!' a voice exclaimed.

'Professor,' B<mark>illy called</mark>, 'is that you?'

'Of course it's me!' said the voice. 'Come in, Billy, come in! Billy stepped slowly forwards and went inside.

Professor Inkspot pulled the handle downwards. A red light came on. He professor Inkspot pulled the handle downwards. A red light came on. He under a dia, if clicked noisity, then there was a loud bizzing sound. Billy unped backwards. 'Don't worry!' should the professor. 'Look at the screen.'

Professor Inkspot stood next to a strange machine. On the front were four large dials with numbers. Below the dials were several bright red buttons. In the middle was a square screen. Beside the screen was a handle. Under the screen was a row of switches.

'What is it?' Billy asked.

'It's an inter-active space telescope,' replied the professor. 'It shows you what is happening in space! Do you want to see it work?'

'Yes, please,' said Billy.

'Look here,' said the professor, 'you turn this ... and press these ... and pull those upwards' For several minutes the professor was busy. His hands moved quickly over the machine. Billy waited quietly and watched. At last the professor turned round. 'It's ready!' he said.

Parents: see extra material on page 166

Reading practice

- 1 Give reading practice. Use some or all of the following: Children read again • as a class • in groups • individually.
- \bigcirc Class listens again to LC A track 4 and follows in LB.

After reading

active TV!'

Children draw and write what another planet might look like. \clubsuit

Billy saw small people in spacesuits. There were trees but they were blue and

'Let's look at the people,' said the professor. 'Press that switch.' Billy pressed.

The professor pointed to a tree. 'Watch this!' he said. He pushed a button.

Suddenly the tree filled the screen. Billy saw a very strange silver bird in it.

Yes,' said Billy, 'Those are the people in my favourite TV programme,

Adventures in space. This isn't an inter-active telescope, professor. It's an inter-

yellow. The sky was bright pink. It was another planet!

At once the people on the screen were big.

'What?' said the professor, in surprise.

Billy gasped. 'I know those people,' he said.

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Lesson aim Reading

Lesson targets Children:

- follow a text read out to them
- listen for pronunciation and intonation
- read the text aloud with accurate pronunciation and intonation
- learn and understand new vocabulary items
- understand the sense of the text as a whole
- answer simple comprehension questions.

Before reading

- 1 Warm-up: Play Guess the person (see Games List, p244). Make statements about people on LB pp6–7, e.g. He is carrying drinks. She is running. Children guess, e.g. It's Jim. It's Miss Hill.
- **2** Ask Who is in the story? What is the machine like? What do you think it is for? Do you think it works? Why? or Why not?
- **3** Use flashcards 11–12, 14–15 to revise *button, handle, switch, dial.*
 - Use the classroom door to teach *turn* (the handle); *push, pull* (the door); use the light switch to teach *press*.
 - Step forwards and backwards and say the words to teach these directions.
 - Look up/down and say *I am looking upwards/downwards* to teach these directions.

Key language (words) *press, pull, push, turn; backwards, downwards, forwards, upwards; buzz, click, whirr* (structures) *He looked at the clock. It was half past six.*

Language for understanding *next door, shed, row* (n.), *spacesuit, inter-active, silver; with a start, in surprise*

Materials Language Book pp10–11, LC A track 4, flashcards 11–12, 14–15

Preparation Listen to the cassette/CD before the lesson.

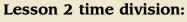
Shared reading Explain with a start: suddenly; in surprise; feeling surprised.

Ask (section 1) When did Billy wake up? What sounds did Billy hear? Bang, fizz, pop, whirring sound, a bell ringing. Samplewhaedifferent colour lights did herseen Publis Who did Billy see in the shed?

> (section 2) What did the machine look like? It had (four large) dials, red buttons, a square screen in the middle, a handle and a row of switches. What was Professor Inkspot's machine?

An inter-active space telescope.

(section 3) Why did Billy jump backwards? What was the planet on the screen like? It had blue and yellow trees and a pink sky. What was Billy's favourite TV programme? Children think what a different planet might look like, e.g. what the land looks like, what colours things are, what animals and plants there are, what the people (if any) look like, wear, etc. They draw a view of the planet and write a short paragraph about it. This could be a homework task.



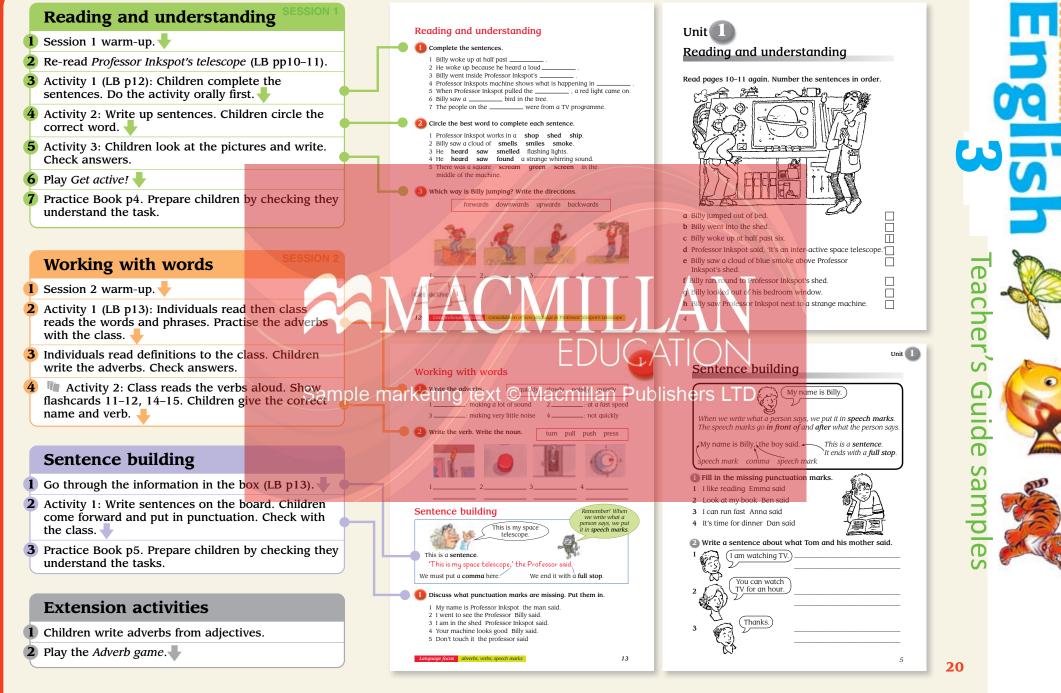




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Lesson 3: Comprehension and sentence building

UNIT 1



Lesson aim Comprehension, vocabulary and sentence building

Lesson targets Children:

- complete sentences
- choose the correct words to complete sentences
- match direction words to pictures
- practise directions in an active game
- write adverbs from definitions; write nouns and match with given verbs
- practise punctuation of direct speech.

Reading and understanding

- **1** Session 1 warm-up: Play *I spy* ... (p244) with FB pp8–9.
- **3** Ask a child to read the first sentence beginning. Elicit the missing word. Let children look back to the text to find the answer if necessary. Continue with the other sentences. Children write
- 4 Write the first sentence on the board with the three alternative words. Class reads. Ask a child to circle the correct answer on the board. Check with the class. Children circle in their books.

6 Get active!

If possible, play this out of doors or in a large indoor space so that children can move. If playing in restricted space, use Point and Look only.

Give children instructions, e.g. Step/Look/Point forwards/backwards. Look/Point upwards/downwards/to the *left/to the right.* Turn around to the right/to the left.

Key language words and structures from Lessons 1 and 2

Materials Session 1: Language Book p12, Practice Book p4

Session 2: Language Book p13, Practice Book p5, flashcards 11-12, 14-15

Preparation Write on cards: quickly, slowly, noisily, quietly, happily, sadly, carefully; sit down, turn around, open the door, walk, look in your bag, write on the board, clean the board.

Give the instructions to the class and do the action yourself the first time you play this. Explain that you are looking to see who is the last one to do the action. Next time you play, the last one to do something is out of the game.

Working with words

1 Session 2 warm-up: Play *Guess the* complete sentences in their copy books Sample bied well in the statements, Publis the speech marks, another to put in e.g. It has two wheels. You can ride it. Children guess, e.g. It's a bicycle.

- **2** Tell the class they must do what you say in the way that you tell them, e.g. Stand up slowly. Sit down quickly. Close your books noisily. Open your books quietly.
- **4** Show e.g. handle flashcard. Ask *What is* this? Elicit It's a handle. Ask What do you do with it? Elicit Pull it.

Continue with the other objects.

Show the objects again and elicit phrases: pull the handle, turn the dial, push the button, press the switch.

Lesson 3 time division:



Sentence building

1 Ask a child to read Professor Inkspot's bubble. Class repeats. Do the same with the sentence below. Write it on the board. Read out the other sentences and Mobi's bubble. Roint out the punctuation in the sentence on the board.

2 If you wish, ask the first child to put in the comma and a third to put in the full stop. Each time, ask the class if it correct.

When children are confident with the punctuation, let one child do a whole sentence. Check with the class again.

Extension activities

2 Adverb game

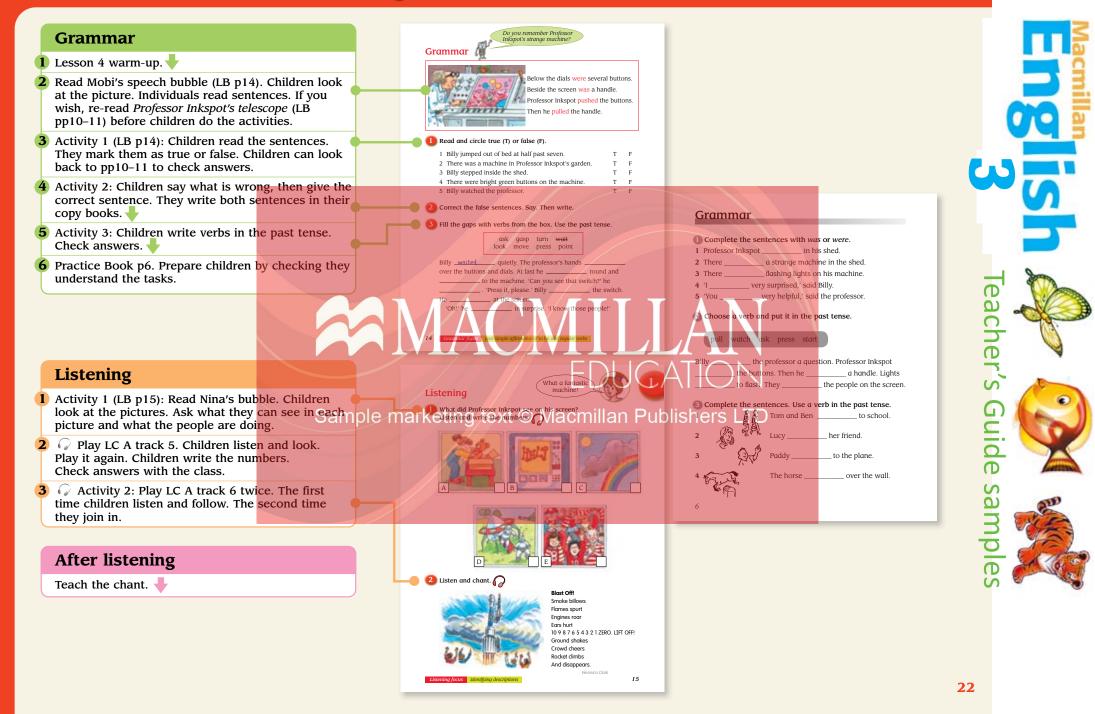
Show a child an instruction and an adverb card, e.g. Look in your bag/noisily. The child does the action according to the adverb. Class guesses the adverb. Repeat with other children and other instructions.

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Lesson 4: Grammar and listening

UNIT 1



Lesson aim Grammar and listening

Lesson targets Children:

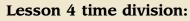
- practise affirmative and negative regular past tenses and *was/were*
- describe scenes
- listen for gist
- say and learn a short chant.

Key language words and structures from Lessons 1 and 2

Words for understanding *billows* (= forms rounded shape); *spurt* (= come out suddenly)

Materials Language Book pp14–15, Practice Book p6, LC A tracks 5–6

Preparation Listen to the cassette/CD before the lesson.







🖊 Grammar

- 1 Warm-up: Play *Name something beginning with* ... in teams. Children look at LB pp6–7. Say *Name something beginning with* (e.g.) *t*. The first team to name, e.g. *Tree*, wins a point.
- 4 Go through each sentence: Ask *Did Billy* jump out of bed at half past seven? Elicit: Billy did not jump out of bed at half past seven. He jumped out of bed at half past six.
- **5** Individuals read the verbs in the box. Class repeats.

Read the text to the class, making a short sound to show the gaps. Go through each sentence. Elicit suggestions for the correct verb. Remind the class that each verb can only be used once. Write the first sentence on the board. Check with the class. Continue with the other sentences. Class feads the whole text. Rub off before children write in their books.

Tapescript

I saw a big crowd of people. Suddenly the crowd shouted Scall. All the people immediately jumped PU up in the air and started to cheer. It was very exciting.

- It was a sunny day and the sky was blue. Suddenly I saw some dark grey clouds and it started to rain.
 Can you guess what I saw next? That's right! A rainbow!
- 3 A strange machine landed in the park. The door opened and out jumped two little men in silver spacesuits. Was it real or was it a television programme? I don't know.
- 4 There was a big box on a table. A little girl opened the box. Inside there was a big teddy bear. The little girl smiled. She was very happy.
- 5 I saw a strange machine. It had a big screen. There were buttons and switches and dials, too. Suddenly lights flashed and letters started to appear on the screen. I watched carefully. H ... E ... L ... P! Help!

After listening

Write the chant on the board. Class reads.

Rub off the numbers. Class reads chant and says the numbers.

Rub off the first word in alternate lines. Class says the chant and supplies the missing word.

Rub off the other first words.

Class says the chant and supplies the missing words.

Rub off alternate final words. Class says the chant and supplies the missing words. Rub off the other words. Class should be able to say the whole poem from memory.

Lesson 5: Spelling

UNIT 1





Lesson aim Spelling oo words

Lesson targets Children:

- read, pronounce and spell target words with *oo*
- recognise and say the individual sounds that make up the target words
- understand the meaning of target words
- write the words from picture prompts.

Target words book, cook, foot, hood, look, wood

Spelling box

1 Warm-up: Children say the chant from Lesson 4, LB p15. If children cannot remember it, let them say it once with the book, then say it from memory with books closed.

Divide the class into groups. Each group takes a turn to say the chant. Encourage them to pronounce words clearly and with good expression.

Activity 2

For procedures for sounding the phonemes and making each word, see details in the Introduction, p10.

Materials Language Book p16, Practice Book p7, LC A track 7, cards for sounds

Preparation Make large cards for the sounds/phonemes for *foot, hood, wood*.

Activity 3

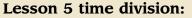
Ask a child to read the sentence, completing it with the correct word. Check for correct pronunciation of the short *oo*-sound. Class writes. Class reads the sentence.

Continue with the other sentence

Sample marketing text © Macmillan Pເ

In pairs or small groups, children make up their own sentences using as many target words as they can. The sentence need not be realistic, e.g. *The cook and his book are in the wood*, but they should be able to draw a picture of whatever the sentence says, e.g. a cook with a book in a wood.

This activity (making up sentences using target words) appears at the end of every Spelling lesson. See the suggestions in the next column for making this into a year-long project.





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Class spelling project

Begin a collection of sentences the children make up using target words.

This could be a class spelling book, a frieze or poster.

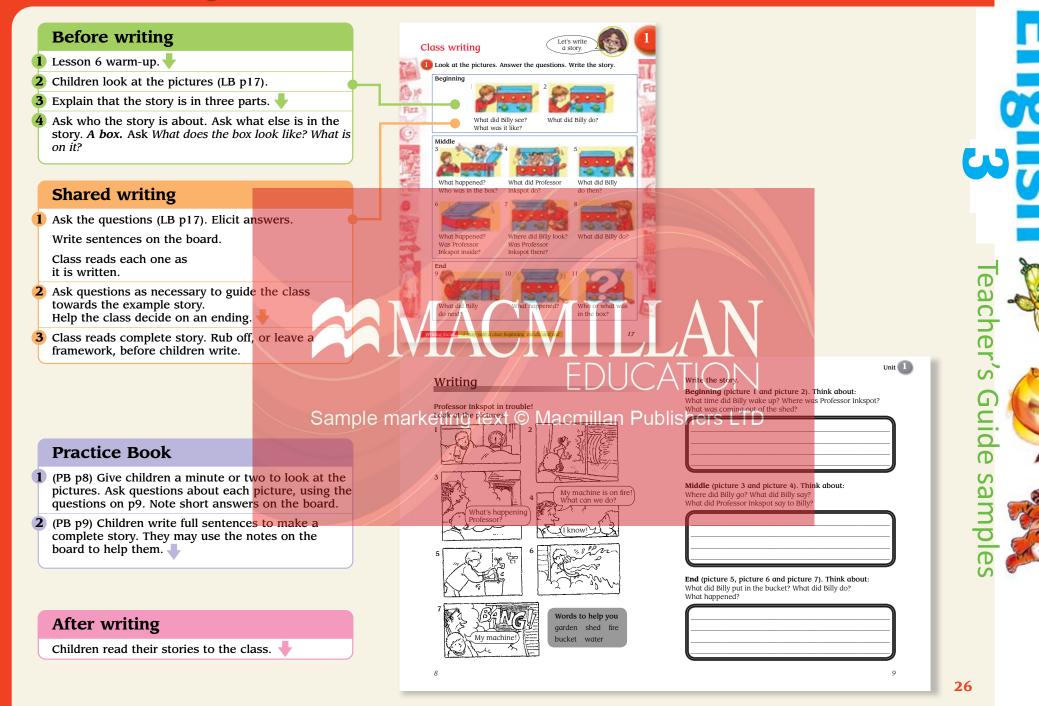
Alternatively, children keep an individual spelling book or spelling pages in another book, Children can write their own group's sentence, or all sentences from all groups.

As more sentences are added during the year, the pages or poster, etc. can be used for revision and for spelling and reading practice.

By the end of the year, all children will have correctly written target words for every spelling pattern, contextualised in their individual sentences.

Lesson 6: Writing

UNIT 1



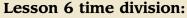
Lesson aim Writing: text type - story

Lesson targets Children:

- answer simple questions to create a story with a beginning, middle and end
- make up an ending
- practise writing a story with a beginning, middle and end.

Key language vocabulary from Lessons 1 and 2; past tense verbs

Materials Language Book p17, Practice Book pp8 and 9





Before writing

- 1 Warm-up: Play *Guess the person* using LB pp8–9 and past tenses. Make statements using past tenses, e.g. *He waved to a friend. He was on a bus.* Children guess It was Andy.
- **3** Explain A good story has a beginning, middle and end. The beginning tells you what the story is about. In the middle lots of things happen. The ending finishes whet amp happens.

Point out that in this story, pictures 1 and 2 are the beginning. Pictures 3–8 are the middle, and 9–11 are the end.

Ask what they notice about the last picture. Explain they can write the ending for the story.

Shared writing

2 An example story is given below. This is to assist teachers in asking additional questions to help the class compose an interesting story. Children may suggest details in a different order. They may suggest extra sentences. Accept anything that fits the story and makes sense. The ending is a suggestion only. Ask the class for their ideas. If you wish, write up several different endings. Children can choose which one they want to use in their own stories. Example writing

Billy saw a box. It was blue and red. There were yellow buttons and green dials on the box. There was a big orange handle. Billy pushed a button. The box opened. Professor Inkspoi was

inside (the box). Professor Inkspot closed the box. Billy pulled the handle downwards. The box opened. Billy looked in the box. Professor Inkspot was not inside. Billy looked behind the box. Professor Inkspot was not there. Billy closed the box.

Next, Billy pushed the red button. The box opened. Professor Inkspot jumped up. Billy was very surprised. He was very happy, too.

Practice Book

2 Check that children understand which pictures are the beginning of the story, which are the middle, and which are the end. If you wish to support children in this writing activity, follow the procedure for *Shared writing*. Help the class to compose the story and write it on the board. For the third question, picture 2, tell the class to look at the picture. Ask *Did Professor Inkspot see smoke? No. Did he hear strange sounds? Yes. What sounds do you think came out of the shed?* Elicit, e.g. Bang! Fizz!

list you wish, ask children to punctuate the direct speech. Class reads the story before they write their own.

If you have an able class, let them write their own stories straight away. Go around helping and checking on punctuation of direct speech. If there is time, let children read finished stories to the class.

After writing

Encourage children to read their stories with good expression. Ask children with different endings to read. ea

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